1. Load File

java -jar apktool.jar if tenone.apk

1. Decompile APK

java -jar apktool.jar decode tenone.apk

1. Open [AndroidManifest.xml] and do the following changes
   1. After

<uses-permission android:name="android.permission.WRITE\_EXTERNAL\_STORAGE" />

Add this line

<permission android:name="com.zgame" android:label="my\_permission" android:protectionLevel="signature" />

* 1. In Activity Launcher Remove

<category android:name="android.intent.category.LAUNCHER" />

Add this in <activity android:labele….> TAG

android:permission="com.zgame"

* 1. Add activity Alias after <Activity Launcher> in <Application> Tag

<activity-alias

android:name=".ZGameActivityAlias"

android:enabled="false"

android:icon="@drawable/icon???????????????????"

android:label="@string/app\_name??????????"

android:targetActivity="en.CheckHardware???????????????????????????" >

<intent-filter>

<action android:name="android.intent.action.MAIN" />

<category android:name="android.intent.category.LAUNCHER" />

</intent-filter>

</activity-alias>

1. Recompile APK

java -jar apktool.jar b tenone

1. Add signature using APK Signer

java -jar apk-signer-1.8.5.jar certificate.pem key.pk8 tenone.apk

in activity alias check [ android:icon="@drawable/icon"] ? = in activity alias

add permission in <manifest> tag

set permission on Launcher <Activity> and remove Launcher from intent filter

add activity alias in application tag

set icon and target attributes of activity alias i.e Icon name must be same as in <application> tag and the

android:targetActivity="???????????????????///" > must be the name of the launcher activity tag.